

# Jehru Harris

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Jehru is a designer who is focused on digital experiences. He has developed a passion for solving problems through unique ideas that result in innovative design solutions.

## Experience

### Department of Employment and Workplace Relations

User Experience designer | 2022 – Current

- Designed user-centered web & mobile interfaces, optimizing UX through prototypes & usability testing.
- Collaborated with stakeholders to ensure designs met user needs & project goals.
- Evolved and enhanced the organisation's design system using best practices to promote design consistency & efficiency.

### Even Dots Creative

Internship | July 2021 – July 2021

- Worked as a graphic designer in a small studio.
- Involved in designing screensavers, stickers, branding, business cards, reports and a website re-design.
- Attended client meetings.

### National Gallery of Australia

Client project | May 2021 – June 2021

- Designed a data visualisation dashboard using D3 to visualise the entire gallery.
- Attended and presented at a workshop with 30 other students/ academics/staff and industry.
- Involved in group brainstorming and design activities.

### Ginninderry

Student project | Feb 2021 – May 2021

- Worked as a team to design an Intervention for the community.
- Engaged with the community to uncover needs.
- Planned for the event by creating instructional guides to build craft kites, organising activities and contacting partners.

## Education

### Graduate Certificate of Government Informatics

University of Canberra

Feb 2022 - Nov 2022

### Bachelor of Interaction Design

University of Canberra

2019 - 2021

GPA: 6.71/7.0

## Achievements

Best Interaction Design Portfolio graduate award, Best Use of Digital graduate award. (University of Canberra)

Dean's Excellence Award Semester 2 (2019), Semester 1 & 2 (2020), Semester 1 & 2 (2021). (University of Canberra)

College Creativity Award. (Trinity Christian School)

## Skills

Interaction and product design

Usability testing, workshop facilitation, User centred design, Prototyping, User interface

Programming

HTML, CSS, JS, p5.js, Arduino

Tools

Pen and paper, (also Figma, Illustrator, Indesign, Photoshop, After effects)